

ASL HONG KONG RULES AND REGULATIONS

Format

- 1. Team Rosters No changes will be accepted after the Nov 1st deadline unless authorized by the Tournament Director.
- 2. All Divisions will play 3 x 13 minute periods running time with a 2-minute warm up on and 30 seconds between periods.
- 3. During round robin play, there will be no Overtime.
- 4. In playoff games, if the game is tied at the end of regulation, a 3-minute overtime will be played -3 on 3. If no goal is scored, then a shootout will take place.
- 5. If a shootout is needed, the 'Home' team will choose to shoot first or second. The team that scores the most goals in their three shots will be determined the winner. If still tied, single shots will take place until there is a winner.
 - a. If still tied after three shots, the order will reverse. (A-B A-B A-B; B-A B-A B-A)
 - b. A team may re-use the same player after the 3 shots are taken.
 - c. Goalies will defend the goal at the end of their team's bench.
- 6. If the game is tied or there is a TWO goal or less difference in the last two minutes of a game, the last two minutes will be stop time. Situations in the last 2 minutes of the third period
 - a. Should there be a 3-goal difference and the team that is trailing score to close within 2 goals, the time shall be stopped.
 - b. Should the team that is leading by 2 goals scores to extend the lead to 3 goals, time will still stop but will continue to run on the ensuing face off.
 - c. In overtime the last minute will be stop time.
- 7. Penalties
 - a. Minor penalties shall be 2 minutes and Major penalties shall be 5 minutes plus a game misconduct.
 - b. All penalties will be stop time.
 - c. Teams will play 5 on 5 when there are coincidental penalties.

- 8. Any player who receives a 10-minute misconduct in the final 5 minutes of the 3rd period, overtime, shootout or after the game, will be suspended for their next game, upon the review of the Tournament Director.
- 9. Any coach or team official who is ejected in the final 5 minutes of the 3rd period, overtime or shootout, will be suspended for his next game or more.
- 10. If 4 minor penalties are accumulated in a game, the player will automatically receive a game ejection. The player may play in their team's next game.
- 11. Any major penalties may result in the player receiving an automatic game suspension for their next game, upon the review of the Referee Supervisor.
- 12. Fighting is an automatic ejection from the tournament.
- 13. All Match penalties will be reviewed and further suspensions will be handed out by the Tournament Director.
- 14. Any physical or verbal abuse to any officials, on or off ice, will be an immediate ejection from the tournament. Any parent or guardian involved will result in an immediate ejection for the player. Further disciplinary actions maybe taken towards the offender.
- 15. Hybrid icing will be called for all games. Teams will be allowed to make substitutions.
- 16. Any team or player that refuse to start play or leaves the ice surface without completion of the game for any reason, will be disqualified from the tournament. The team will also not be invited to any future tournaments until further notice.
- 17. A maximum of 3 coaches are allowed on the player's bench.
- 18. No photographers or video crew are allowed on the benches unless appointed by the Organizer.
- 19. All players must check in prior to their first game.
 - a. <u>All players MUST have neck guards and full cage or full visor</u>. Any players without the equipment list above, will not be allowed to play.
 - b. Mouth guards are not mandatory but highly recommended.
 - c. Anyone found intimidating, threatening or disturbing other players, parents, team officials or anyone else associated with the tournament will be asked to leave the rink area and the authorities maybe called.
 - d. Only registered Coaches or the organizer or head of the club are permitted to discuss matters with the Organizers with regards to the rules and regulations.

20. All scheduled games must be played. In the event that a team does not show up, does not use their best efforts to win a game or forfeit a game, the Organizers reserves the right from disqualifying them from further games.

- 21. Anyone who negligently damages any property while at the rink or mall will be held responsible. For example, if a player slams his/her stick on the glass and breaks it, they or the parents will be required to pay for the damages.
- 22. <u>NO SMOKING in all areas inside the rink and mall areas. Rink staff and organizers will call the authorities if this is not followed.</u>

- 23. Communication only the coaches and or the team manager can discuss matters with the Tournament Director.
- 24. The Organizers reserves the right to reschedule any games if needed.
- 25. Score Clock ONLY the Referees and organizers are allowed to stop the clock
- 26. Any playing rules not covered in the Rules and Regulations will be under the South China Ice Hockey League rules.
- 27. Any other clarifications or disputes will be handled by the Tournament Director.
- 28. The Tournament Director will have final say in all matters.

29. PLAYER ELIGIABILITY:

i: We have implemented a policy that permits only those players who are officially registered and affiliated with their respective organisations to participate in our events. We believe that this approach fosters a culture of dedication and commitment that benefits all organisations involved, not just our own. The practice of players acting as "free agents" and joining multiple teams or selecting events at their convenience is no longer sustainable, as it undermines the integrity of the team dynamic and is unfair to teammates, coaches, and programs alike. All rosters must be submitted and approved by ASL Commissioner.

ii:Participating teams are reminded that they are 100% responsible for the accuracy of player names and birth dates as part of the submission and participation of the event. Player ID's will be checked upon arrival. Thank you for your cooperation.

Chris Ivany Asia Super League Commissioner and Tournament Director